

Optimisation of Data Movement in Complex Workflows

Tim Dykes, Aniello Esposito, Clement Foyer, Utz-Uwe Haus, Harvey Richardson, Karthee Sivalingam, Adrian Tate

18th Workshop on High Performance Computing in Meteorology





- Challenges observed by us and customers
- The Octopus project
- The MAESTRO and EPIGRAM-HS projects
- Universal Data Junction (UDJ) and data redistribution
- A use-case (WRF visualization)

Complaints we hear from (tetchy) customers

• Software stack remains ill-suited for modern systems (getting worse)

- Why are we still using a programming environment designed in the age of FLOPS?
- Where's my consistent data interface?

So-called "next-gen memory hierarchy" never showed up

- Not actually a hierarchy...
- Where is HBM for CPUs?
- How will we use use NVRAM?
- Where's the working memory model?

IO interfaces are less than useful

- We hate POSIX but there's still nothing better
- You're focusing on a small piece of the pie
 - Only a small piece of the scientific workflow has been treated well
 - Simulation (e.g. CFD) done well but analysis, post-processing, usage models are ignored
 - Time-to-solution is very important, but not the only game in town

Time to solution



- Many forms of parallelism
- Algorithmic advances
- Code optimization (Compiler & hand)
- ISA features
- Programming Models
- Performance Abstraction
- Systems Software / Operational
- Network, memory increases









Time to insight



1. Data-centric view of workflows

> 2. Parallel Data Handling and re-distribution

> > *3. Object-like and transaction interface to user-data*

4. Minimally Invasive API at multiple levels app, systems software)

7. Resource-aware adaptive Transport

6. Interface to all memory and storage

5. Pragmatic Model of Memory System

8. Minimization of data movement

New EU H2020-FETHPC-2017 Projects

EPIGRAM-HS: Exascale ProGRAmming Models for Heterogenous Systems



Maestro: Middleware for memory and data-awareness in workflows



EPIGRAM-HS



EPiGRAM-HS is developing a **programming environment**, enabling HPC and emerging **applications** to run on largescale heterogeneous systems at maximum performance



Applications

EPIGRAM-HS Applications

Traditional HPC Applications

- IFS Weather Forecast ECMWF
- Nek5000 CFD KTH PDC
- iPIC3D Space Physics KTH PDC

Emerging AI Applications

- Lung Cancer Detection Caffe / TensorFlow Fraunhofer
- Malware Detection Caffe / TensorFlow Fraunhofer

Maestro Project

• FETHPC-2017 Consortium

- Industrial partners
 - CRAY (Switzerland), Seagate (UK)
 - Research organisations / supercomputing centres
 - CEA (France), CSCS (Switzerland), ECMWF (international), JSC (Germany)
- SME
 - Appentra (Spain)

Goals

- Develop a middleware providing consistent data semantics to multiple layers of the stack
- Demonstrate progress for applications through memory- and data-aware (MADA) orchestration
- Enable and demonstrate next-generation systems software MADA features
- Improve the ease-of-use of complex memory and storage hierarchy







MAEST

DATA ORCHESTRATION





Maestro-managed

Maestro Capabilities

- A middleware library accessible from multiple levels of the stack
- Access data using an object-like and transactional interface
- Application gives over control of "Core Data Objects" to Maestro
- Maestro moves data wherever it is best placed during this time
- Gives back data to application satisfying requested data qualities

So how did we start on Octopus



- For HPC only this might be unrealistic anyway
- We can implement a way to move data (UDJ)
- We can work with distributed data
- Describe (distributed) data as "objects"

Universal Data Junction (UDJ) Producer (M nodes) Consumer (N nodes) Distribution (contig, none, cyclic) Distribution □ Format (array, HDF5, Conduit, text) Format MPIIO udj_init() CDO CDO MPIIO POSIX POSIX udj_put() udj_get() **Transport methods :** DataSpaces MPI (DPM) **Ceph rados** DataWarp **File-based**

Parallel file system

Non-triviality of Producer-Consumer Redistribution ⊂

- 2d data set dim r x c in memory
- Distributed according to some distribution scheme $D_1 = (G, B_1)$



- Re-distributed according to new distribution scheme $D_2=(G, B_2)$ on same grid G
- Must communicate the non-trivial intersection data (red) for every process pair

Classical Redistribution



On each local rank:

For each d in #Dimensions

For each p in length(remote_grid(d))

For each loc in #NumLocalBlocks

For each rem in #NumRemoteBlocks

if MAX(loc2glob(loc),loc2glob(rem)) <
 MIN(loc2glob(loc+b1),loc2glob(rem+b2)) → Add to intersection</pre>

Complexity: $O(\#Dim \cdot L \cdot C \cdot n_{local} \cdot n_{remote})$

Ignores three types of periodicity!

Intersection = $i^1 \times i^2 \times \cdots \times i^d$

ASPEN: Adjacent Shifting of PEriodic Node data



On each local rank:

For each d in #Dimensions

For each loc in #NumLocalBlocks

if (loc2glob(loc) % s2) <= b2 \rightarrow Add to intersection

For each sub in b_{local}/b_{remote}

 \rightarrow Add sub to intersection

Complexity:
$$O(\#Dim \cdot L \cdot \hat{n}_{local} \cdot \frac{b_{local}}{b_{remote}})$$

Intersection = $i^1 \times i^2 \times \cdots \times i^d$

Foyer, Tate, McIntosh-Smith, "Aspen..." in: Euro-Par 2018: Parallel Processing Workshops, Springer

Results



Producer block size: 256x256 , Consumer block size: 256x256 1e+05 Average time (µs) - 10-based log 01 1e+03 Method 1 - Classical 2 - Guo/Nakata 3 - FALLS 4 - ScaLAPACK 5 - ASPEN 1e+01 $1x2 \rightarrow 1x2$ $1x2 \rightarrow 1x8$ $1x2 \rightarrow 1x32$ P to C

Average time for P to C redistribution (10-based log)

Using UDJ

Use and initialization:

- #include ``udj.h"
- link with –ludj
- ocall udj_init()
- Define CDO views for data to be transported using UDJ
 - No data copying needed
 - Distribution description and size
 - General case
 - ... and convenience methods
 - CDO ID ("Tag")
- Send/Receive as needed
 - Synchronous or asynchronous
- call udj_finalize()

Runtime configuration

- Set specific transport method
 - env

UDJ_TRANSPORT_ORDER=MPI,RADOS,FS

• Default is to automatically choose best available

Advanced usage

 Use multiple transports explicitly
 Use scripting language interface
 SWIG wrappers for python for udj.h

Integrating UDJ into an existing application: MPI-IO CRAY

Producer

```
/* SPMD MPI-IO write/read coupling */
double Matrix[dim1][dim2]; /* on each rank */
my offset = MYRANK*dim1*dim2*sizeof(double);
MPI File open(MPI COMM WORLD, filename, ..., &fh);
MPI File seek(fh, my offset, MPI SEEK SET);
MPI File get position(fh, &my current offset);
MPI File write(fh, &Array, dim1*dim2,
MPI DOUBLE, ...);
MPI File close (&fh);
Consumer
/* SPMD MPI-IO write/read coupling*/
double Matrix[dim1][dim2]; /* on each rank */
MPI File open(MPI COMM WORLD, filename, ..., &fh);
MPI File get size(fh, &total number of bytes);
my offset
   = MYRANK*total number of bytes/NUMRANKS;
MPI File seek(fh, my offset, MPI SEEK SET);
MPI File read(fh, Matrix, dim1*dim2, MPI DOUBLE, ...);
MPI File close (&fh);
```

UDJ

```
/* SPMD write/read coupling*/
double Matrix[dim1][dim2];
```

sender_dist

```
=udj_create_dist_cyclic1d(
    numranks,put_ranks,{dim1,dim2});
```

receiver_dist

```
=udj_create_dist_cyclic1d(
    numranks,get ranks,{dim1}{dim2});
```

```
cdo_shape= {dim1,dim2}; /* rank-local size of data */
```

```
/* producer: */
```

Actual transport method selected at run time: FS, Datawarp, Dataspaces, RADOS, MPI Transparent cross-job RDMA network communication (DRC)

UDJ 0.3.2 on MPI-DPM - baseline M:M transfer ⊂ RAY



Aggregated bandwidth for increasing node counts with M to M transport

 $(numnodes*n) \times n \times n$ data sets 1 rank per node

- Block-cyclic distribution that happens to end up requiring 1:1 transfer
- Redistribution to TDOs
- Aggregation of consecutive TDOs
- Chunking (2G default, tunable)

UDJ 0.3.2 on MPI-DPM – on-node scaling M:M transfer

Aggregated bandwidth for increasing rank counts per node with M to M transport



 $(numnodes*n) \times n \times n$ data sets 1..28 ranks, 1:1 nodes

- Block-cyclic distribution that happens to end up requiring 1:1 transfer
- Redistribution to TDOs
- Aggregation of consecutive TDOs
- Chunking (2G default, tunable)

(No dedicated cores or hyperthreads for transport)

UDJ 0.3.2 on MPI-DPM – 'easy' redistribution

Aggregated bandwidth for increasing node counts with 2 to 1 redistribution



 $k \times k \times k$ blocks 2:1 rank ratio, 1 rank per node Last dimension of receiver grid accommodates process grid change

Aggregation of small (nonconsecutive) TDOs (tunable)

Largest grid yields 3'670'016 TDOs per sender rank

Put local grid size (bytes & MB)

KVL Current Workflow for WRF



Time

KVL Workflow with UDJ (Options)



Implementation with UDJ-API



Intercepted WRF before Netcdf output

- Used iso_c_binding to pass fields and metadata to a C routine (producer) which is called by WRF.
- The producer calls UDJ (put) for the fields and metadata is transferred via protobuf-c
- Initialization of parallel environment descriptor right after MPI_Init_thread in WRF. An appropriate communicator is passed to WRF.

• Using dummy consumer written in C

- Receives metadata in protobuf-c format and runs UDJ (get)
- Running consumer and WRF in MPMD mode with SLURM.



Time Comparisons (Simple Example)

Between Netcdf output and UDJ transfer to consumer.

- Time includes the transfer of metadata.
- Data for two files (one per domain). Both rather small and written sequentially to LUSTRE.
 - Note that the Netcdf write time is NOT the pure IO time.

File Size [MB]	Netcdf Write [s]	UDJ Transfer [s]	Savings [%]
92	6.28	4.58	27.14
78	6.03	4.00	33.63

Substantial savings for both domains observed

- Netcdf data still has to be read by the consumer.
- Need to compare with distributed IO and larger cases.

Acknowledgements



Co-funded by the Horizon 2020 programme of the European Union

- HBP Pre-Commercial Procurement : UDJ development
- MAESTRO H2020-FETHPC-2017
 - https://www.maestro-data.eu/
- EPIGRAM-HS H2020-FETHPC-2017
 - https://epigram-hs.eu
- Plan4res EU project : Data Model, mixed transports
 - https://www.plan4res.eu/
- MCSA-ITN EXPERTISE : data redistribution approaches
 - www.msca-expertise.eu/















