

# Stabilized approximate Kalman filter and its extension towards parallel implementation

An example of two-layer Quasi-Geostrophic  
model + CUDA-accelerated shallow water

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# Data assimilation at glance



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- Consider coupled system of stochastic equations:

$$\begin{aligned}x_{k+1} &= \mathcal{M}_k(x_k) + \varepsilon_k, \\y_{k+1} &= \mathcal{H}_{k+1}(x_{k+1}) + \eta_{k+1},\end{aligned}$$

where  $x_k (\in \mathbb{R}^n)$  describes system state at time instance  $k$ ,  $y_{k+1} (\in \mathbb{R}^m)$  is observed data obtained at time instance  $k + 1$ ,  $\mathcal{M}_k$  is state transition operator, and  $\mathcal{H}_{k+1}$  is observation mapping describing how system state relates to the observed data at a certain time instance,

$\varepsilon_k$  and  $\eta_{k+1}$  are random terms that model prediction and observation uncertainties.

- The task: given the estimate  $x_k^{est}$  of state  $x_k$  and observation  $y_{k+1}$  derive estimate  $x_{k+1}^{est}$ .



# Approximating the EKF

- Denote  $C_k = Cov(x_k)$ ,  $C_{\varepsilon_k} = Cov(\varepsilon_k)$ ,  $C_{\eta_{k+1}} = Cov(\eta_{k+1})$
- Recall formulation of the Extended Kalman filter:
  1. Run the forecast model:  $x_{k+1}^p = \mathcal{M}_k(x_k)$ ,
  2. Estimate forecast covariance:  $C_{k+1}^p = Cov(x_{k+1}^p) = M_k^{TL} C_k M_k^{AD} + C_{\varepsilon_k}$ ,
  3. Compute the Kalman gain:  $G_{k+1} = C_{k+1}^p H_{k+1}^{AD} (H_{k+1}^{TL} C_{k+1}^p H_{k+1}^{AD} + C_{\eta_{k+1}})^{-1}$ ,
  4. Compute state estimate:  $x_{k+1}^{est} = x_{k+1}^p + G_{k+1} (y_{k+1} - H_{k+1}^{TL} x_{k+1}^p)$ ,
  5. Find covariance of the estimate:  $C_{k+1}^{est} = C_{k+1}^p - G_{k+1} H_{k+1}^{TL} C_{k+1}^p$ .
- Problem: Large dimension of state  $x_k$  induces issues at covariance matrix storage
- Solution: approximate problematic matrices the same way as it is done for Hessians of large-scale optimization problems



# EKF approximation based on BFGS\*

1. Run forecast model:  $x_{k+1}^p = \mathcal{M}_k(x_k)$ ,
2. At the code level define operator implementing forecast covariance matrix:

$$C_{k+1}^p = M_k^{TL} x_{k+1}^p M_k^{AD} + C_{\varepsilon_k},$$

3. Apply L-BFGS minimization to auxiliary quadratic cost function:

$$f(x) = x^T A x - x^T b,$$

where  $A = H_{k+1}^{TL} C_{k+1}^p H_{k+1}^{AD} + C_{\eta_{k+1}}$ , and  $b = y_{k+1} - H_{k+1}^{TL} x_{k+1}^p$ ,

4. Assign  $x^*$  to the minimizer of  $f(x)$  and  $B^*$  to approximation of Hessian matrix  $A$  produced as part of output from L-BFGS
5. Compute state estimate:  $x_{k+1}^{est} = x_{k+1}^p + C_{k+1} H_{k+1}^{AD} x^*$
6. Approximate covariance matrix of the estimate by applying L-BFGS minimization to a quadratic cost function with Hessian defined as follows:

$$C_{k+1}^p - C_{k+1}^p H_{k+1}^{AD} B^* H_{k+1}^{TL} C_{k+1}^p$$

\*See H. Auvinen et. al. "The variational Kalman filter and an efficient implementation using limited memory BFGS"



# BFGS EKF: Instability problem

- Approximate estimate covariance matrix  $C_{k+1}^p - C_{k+1}^p H_{k+1}^{AD} B^* H_{k+1}^{TL} C_{k+1}^p$  may have “non-physical” negative eigenvalues as  $B^*$  is itself approximation of prior covariance projected onto the observation space:

$$B^* \approx \left( H_{k+1}^{TL} C_{k+1}^p H_{k+1}^{AD} + C_{\eta_{k+1}} \right)^{-1}$$

- L-BFGS on the other hand relies on the eigenvalues of Hessian being non-negative
- We correct this problem by injecting “stabilizing correction”, i.e. we replace  $B^*$  by  $(2I - B^*A)B^*$ .
- Let us denote  $C_{k+1}^p - C_{k+1}^p H_{k+1}^{AD} (2I - B^*A) B^* H_{k+1}^{TL} C_{k+1}^p$  as  $\hat{C}_{k+1}^{est}$ .

Lemma. For any symmetric matrix  $B^*$ , the matrix  $\hat{C}_{k+1}^{est}$  is non-negative. Moreover, as  $B^* \rightarrow A^{-1}$  necessarily  $\hat{C}_{k+1}^{est} \rightarrow C_{k+1}^{est}$  and the following inequalities hold:

$$\begin{aligned} \|\hat{C}_{k+1}^{est} - C_{k+1}^{est}\|_{Fr} &\leq \|A\| \|H_{k+1}^{TL} C_{k+1}^p\|_{Fr}^2 \|B^* - A^{-1}\|^2, \\ \|\hat{C}_{k+1}^{est} - C_{k+1}^{est}\| &\leq \|A\| \|H_{k+1}^{TL} C_{k+1}^p\|^2 \|B^* - A^{-1}\|^2. \end{aligned}$$

# Current toy-case: the QG-model\*



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- The current test case for DA testing purposes is provided by Two-Layer Quasi-Geostrophic model:
  - Simulates “slow” wind motions
  - Resides on cylindrical surface vertically divided into two layers
  - The boundary conditions are periodic in zonal direction and fixed at the top and at the bottom of the cylinder
- The model is chaotic, dimension can be adjusted by changing resolution of the spatial grid
- Provides a neat toy-case, which can be run with no special hardware

\*See C.Fandry and L.Leslie, “A two-layer quasi-geostrophic model of summer trough formation in the Australian subtropical easterlies”.

# Current toy-case: the QG-model



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- Governing equations with respect to unknown stream function  $\psi_i(x, y)$

$$\begin{aligned}q_1 &= \nabla^2 \psi_1 - F_1(\psi_1 - \psi_2) + \beta y, \\q_2 &= \nabla^2 \psi_2 - F_2(\psi_2 - \psi_1) + \beta y + R_s, \\ \frac{D_1 q_1}{Dt} &= \frac{D_2 q_2}{Dt} = 0,\end{aligned}$$

where  $R_s = R_s(x, y)$  is orography surface,

$$\frac{D_i \cdot}{Dt} = \frac{\partial \cdot}{\partial t} + u_i \frac{\partial \cdot}{\partial x} + v_i \frac{\partial \cdot}{\partial y} \text{ and } \nabla \psi_i = (v_i, -u_i).$$

- The equations are numerically solved by combining finite-difference approximation of derivatives with semi-Lagrangian advection

# Current toy-case: the QG-model



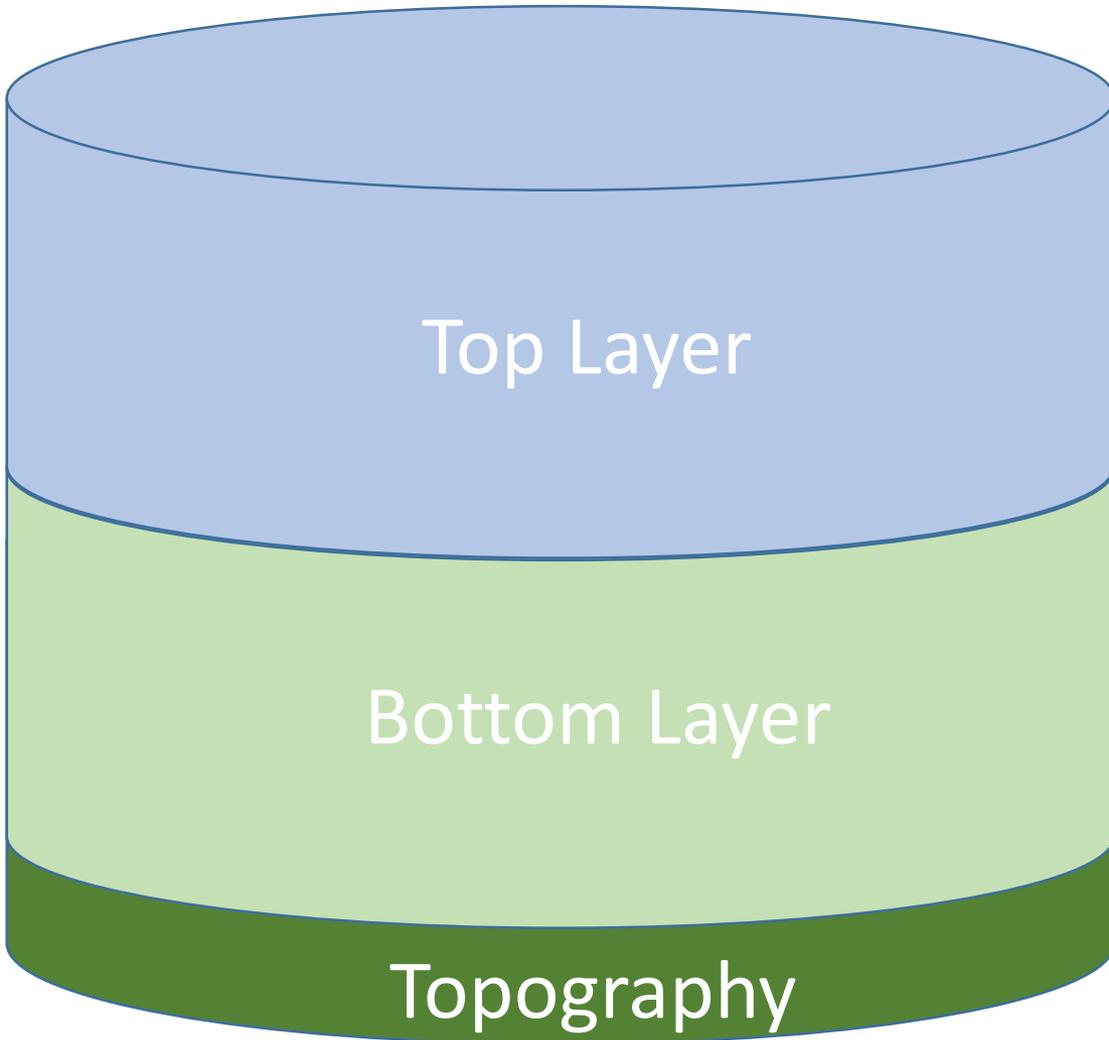
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Layer interaction  
interface

Top Layer

Bottom Layer

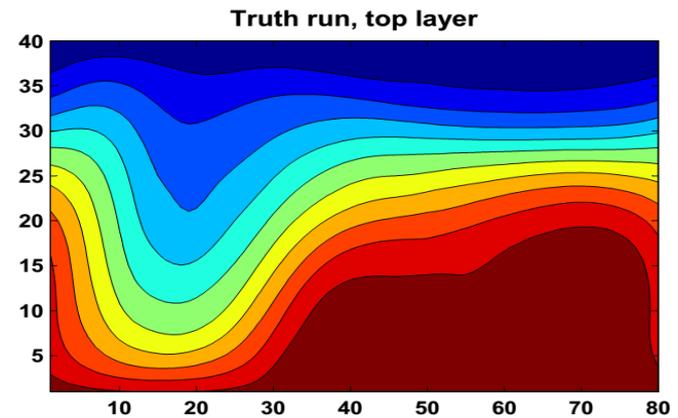
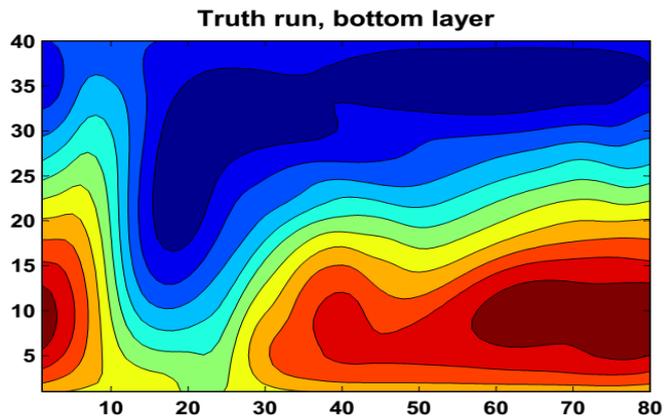
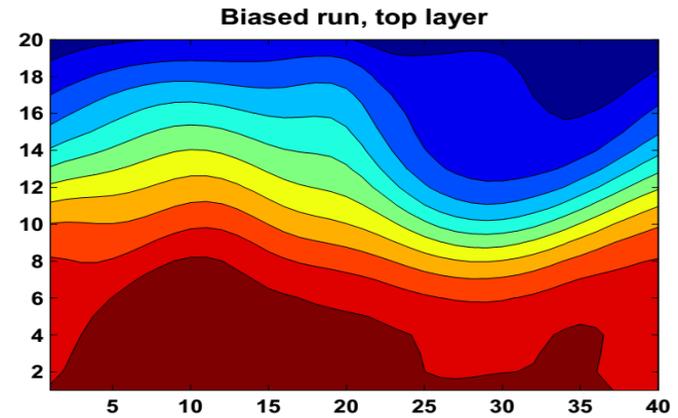
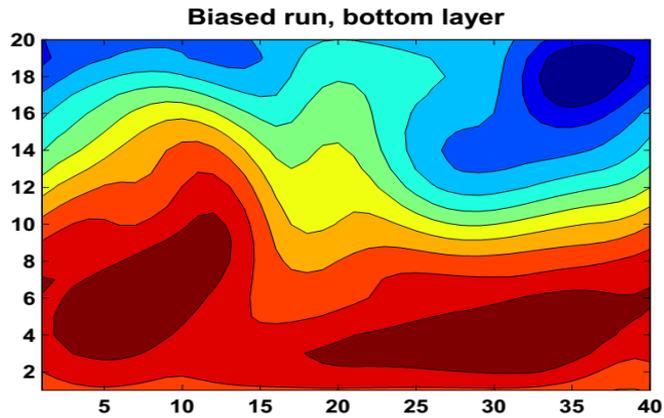
Topography



# QG-model: chaotic behavior



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# Numerical experiments: the QG-model



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- Data assimilation performance was tested in emulated environment: we ran two instances of the qg-model at different resolutions and used one to emulate observations and the other to make predictions
- Observations were collected from a sparse subset of the state vector elements
- Predictions were made at lower resolution than the “truth” and the values of the depths of the model layers were biased
- Sources of incoming observations were interpolated onto the spatial grid of lower-resolution model by bilinear interpolation
- Estimation quality was measured by root mean square error
- We run several experiments at different resolutions and with different number of observations employing stabilized BFGS EKF, usual uncorrected BFGS EKF, weak-constraint 4D-VAR and the parallel filter

# Convergence with and without the stabilizing correction



No.	Truth run res.	Biased run res.	Obs. num.	State dim.
1	10-by-10	9-by-9	50	162
2	15-by-15	12-by-12	85	288
3	80-by-40	40-by-20	500	1600

Table 1: Benchmark options depending on model resolution.

		Benchmark					
		I		II		III	
		BFGS-EKF	SA-EKF	BFGS-EKF	SA-EKF	BFGS-EKF	SA-EKF
BFGS vectors	5	0.5860	0.5508	–	0.6476	–	0.4102*
	10	0.5573	0.5445	0.7021	0.6718	–	0.4412
	15	0.4959	0.4788	0.5807	0.5690	–	0.3815
	20	0.4686	0.4695	0.5195	0.5152	0.3686	0.3656
EKF ref.		0.4247		0.4346		0.2694	

Table 2: Mean values of RMS error obtained from the benchmarks using varied capacity of the BFGS storage.



# Parallel filter

- Consider combined state and observation vectors

$$\bar{x}_k = (x_{k-p+1}, x_{k-p+2}, \dots, x_k),$$
$$\bar{y}_k = (y_{k-p+2}, y_{k-p+3}, \dots, y_{k+1}).$$

- We extend transition and observation operators onto combined state space:

$$\bar{\mathcal{M}}_k(\bar{x}_k) = (\mathcal{M}_{k-p+1}(x_{k-p+1}), \mathcal{M}_{k-p+2}(x_{k-p+2}), \dots, \mathcal{M}_k(x_k)),$$
$$\bar{\mathcal{H}}_{k+1}(\bar{y}_k) = (\mathcal{H}_{k-p+2}(x_{k-p+2}), \mathcal{H}_{k-p+3}(x_{k-p+3}), \dots, \mathcal{H}_{k+1}(x_{k+1})).$$

- We call the data assimilation problem formulated for  $\bar{\mathcal{M}}_k$  and  $\bar{\mathcal{H}}_{k+1}$  the parallel filtering task.



## Parallel filter: additional comments

- Model error covariance  $C_{\varepsilon_k}$  and observation error covariance  $C_{\eta_{k+1}}$  can be extended to combined state and observation spaces as follows:

$$\bar{C}_{\varepsilon_k} = \begin{pmatrix} C_{\varepsilon_{k-P+1}} & \dots & 0 \\ \dots & \dots & \dots \\ 0 & \dots & C_{\varepsilon_k} \end{pmatrix},$$

$$\bar{C}_{\eta_{k+1}} = \begin{pmatrix} C_{\eta_{k-P+2}} & \dots & 0 \\ \dots & \dots & \dots \\ 0 & \dots & C_{\eta_{k+1}} \end{pmatrix}.$$

- Adding non zero off-diagonal terms into definition of  $\bar{C}_{\varepsilon_k}$  and  $\bar{C}_{\eta_{k+1}}$  allows to account for time-correlated prediction and observation errors, which relaxes one of the classical assumptions used by derivation of the Kalman filter formulae



## Parallel filter: additional comments

- Allows to account for cross-time correlations between the states included into analysis
- Combines observations from several time steps, which should help in case of deficient observations
- Enables natural parallel implementation, as model propagations within combined state are executed independently
- Retrospective analysis of the older states are computed as part of the normal algorithm's output with no extra outlay

**Main problem:** parallel filtering task is extremely large scale, which means that a highly-compressed packaging of covariance data is required.

**Solution:** Use L-BFGS approximation with stabilization introduced earlier.

# Relation to the Weak-Constraint 4D-Var\*



- Consider combined transition operator  $\bar{\mathcal{M}}_k$  and combined observation mapping  $\bar{\mathcal{H}}_{k+1}$ . Assume that  $x^b$  is a prior state estimate at time instance  $k - P + 1$ . Then weak-constraint 4D-Var estimate is calculated by minimizing the following cost function with respect to  $x_k$ :

$$l(\bar{x}_k | \bar{y}_k, x^b) = \mathcal{R}_1(\bar{x}_k, \bar{y}_k) + \mathcal{R}_2(\bar{x}_k) + \mathcal{R}_3(x_{k-P+1}, x^b)$$

- $\mathcal{R}_1(\bar{x}_k, \bar{y}_k)$  defines measure for observation discrepancy:

$$\mathcal{R}_1(\bar{x}_k, \bar{y}_{k+1}) = \sum_{i=0}^{P-1} \|y_{k-P+1+i} - \mathcal{H}_{k-P+2+i}(x_{k-P+1+i})\|_{C_{\eta_{k-P+1+i}}^{-1}}^2.$$

- $\mathcal{R}_2(\bar{x}_k)$  smoothing part, accounts for prediction errors:

$$\mathcal{R}_2(\bar{x}_k) = \sum_{i=1}^{P-1} \|x_{k-P+1+i} - \mathcal{M}_{k-P+i}(x_{k-P+i})\|_{Q_{k-P+i+1}^{-1}}^2.$$

- $\mathcal{R}_3(x_{k-P+1}, x^b)$  penalizes discrepancy with the prior:

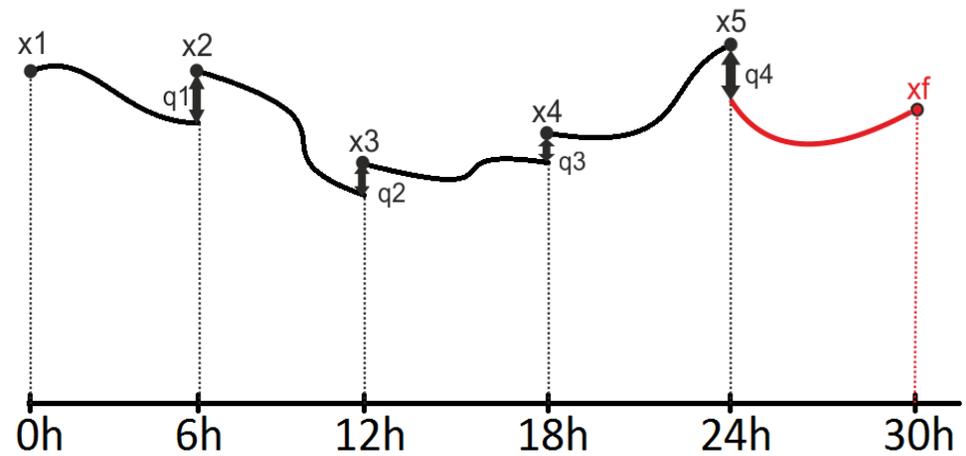
$$\mathcal{R}_3(x_{k-P+1}, x^b) = \|x_{k-P+1} - x^b\|_{B^{-1}}^2.$$

\*See Y. Trémolet “Accounting for an imperfect model in 4D-Var”

# Relation to the Weak-Constraint 4D-Var



- Weak-constraint 4D-Var employs the concept of time window composed of a few consequent states.
- Propagations of each state over the time are performed independently from each other and thus can be executed in parallel.
- It is allowed to have a “jump”  $q_i$  between prediction  $\mathcal{M}_i(x_i)$  and the next state  $x_{i+1}$ . This accounts for prediction error.
- Forecast is defined by prediction made from the state located at the end of the window



# Relation to the Weak-Constraint 4D-Var



- Estimation task of the parallel filter can be reformulated in terms of the following cost function, which should be minimized with respect to  $\bar{x}_k$ :

$$l(\bar{x}_k | \bar{y}_k, \bar{x}_k^p) = \mathcal{R}_1(\bar{x}_k, \bar{y}_k) + \mathcal{R}_2(\bar{x}_k, \bar{x}_k^p).$$

- $\mathcal{R}_1(\bar{x}_k, \bar{y}_k)$  penalizes discrepancy between observation and the estimate:

$$\mathcal{R}_1(\bar{x}_k, \bar{y}_k) = \sum_{i=0}^{P-1} \|y_{k-P+1+i} - \mathcal{H}_{k-P+1+i}(x_{k-P+1+i})\|_{C_{\eta_{k-P+1+i}}^{-1}}^2,$$

- $\mathcal{R}_2(\bar{x}_k, \bar{x}_k^p)$  penalizes discrepancy between the estimate and the forecast:

$$\mathcal{R}_2(\bar{x}_k, \bar{x}_k^p) = \|\bar{x}_k - \bar{x}_k^p\|_{(\bar{C}_{k+1}^{est})^{-1}}^2, \text{ where } \bar{x}_k^p = \bar{\mathcal{M}}_{k-1}(\bar{x}_{k-1}^{est}).$$

- If  $C_{k+1}^{est}$  is block-diagonal (it is usually not in practice), then  $\mathcal{R}_2(\bar{x}_k, \bar{x}_k^p)$  can be reduced to the following sum:

$$\mathcal{R}_1(\bar{x}_k, \bar{y}_k) = \sum_{i=0}^{P-1} \|x_{k-P+1+i} - x_{k-P+1+i}^p\|_{(C_{k-P+1+i}^{est})^{-1}}.$$

# Relation to the Weak-Constraint 4D-Var



- If  $\bar{C}_{k+1}^{est}$  is block-diagonal then parallel filtering effectively reduces to weak-constraint 4D-Var with fixed predictions  $x_i^p = \mathcal{M}_{i-1}(x_{i-1})$ .
- If parameter  $\bar{x}_i^p$  in the parallel filtering likelihood function is allowed to vary during minimization and  $\bar{C}_{k+1}^{est}$  is block-diagonal, then parallel filtering becomes equivalent to the weak-constraint 4D-Var.
- In parallel filtering we do not need to assume block-diagonal approximations of covariance matrices, which enables cross-correlations between time sub-windows. In Weak-Constraint 4D-Var the same effect is achieved by unfixed value of  $x_i^p$ .
- Dimension of the data assimilation problem defined by parallel filtering can be effectively treated by low-memory approaches provided by L-BFGS EKF approximation with stabilizing correction.

# Numerical experiments: the QG-model



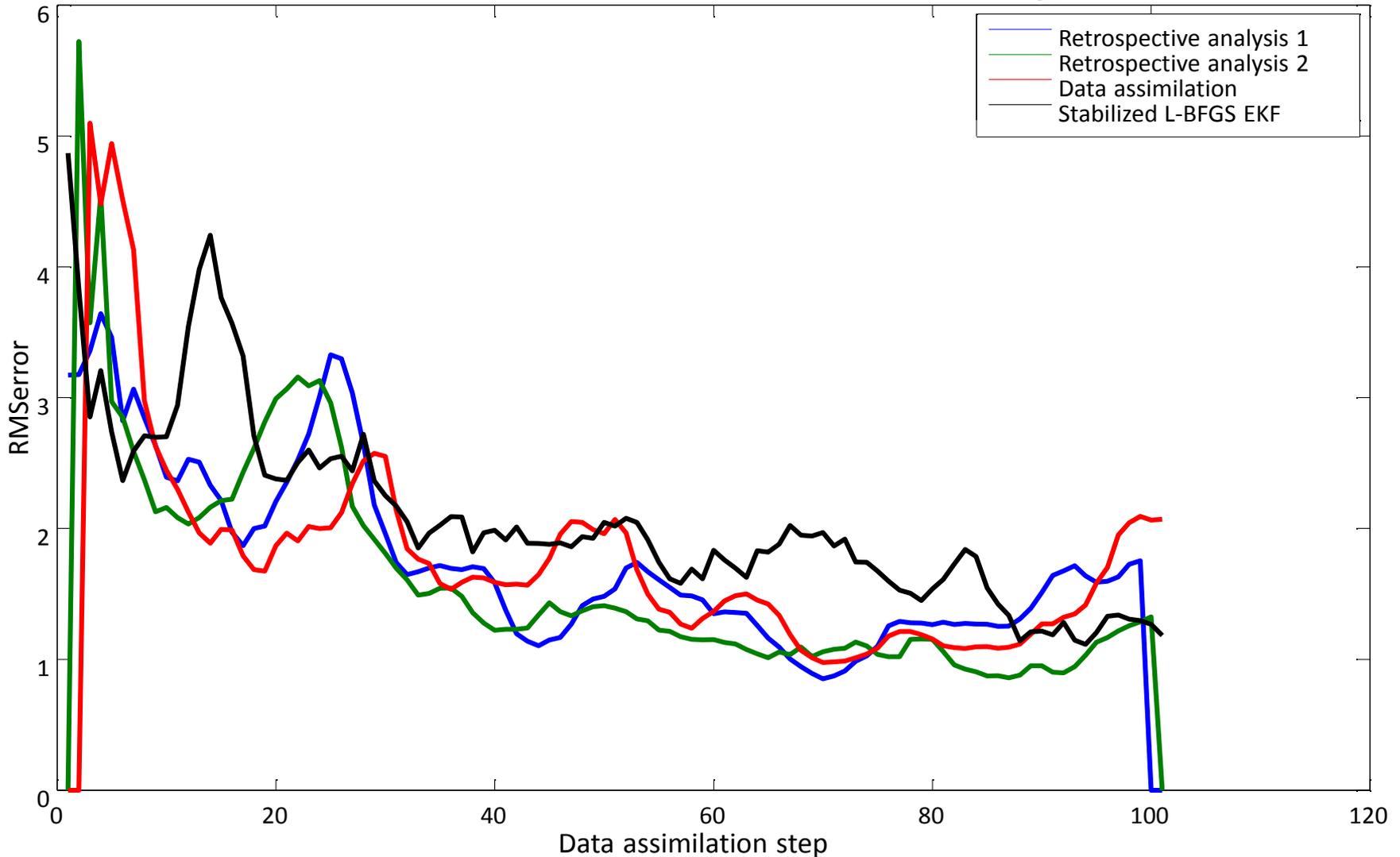
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- The total window comprised three 6-hour sub-windows (18-hour analysis)
- Dimension of combined state for 18-hour window was 4800
- BFGS storage capacity was set to 20 vectors
- Quality of obtained estimates was measured by root mean square error
- The results were compared against usual single-state SA-EKF and weak-constraint 4D-VAR
- Model used to simulate observations had spatial grid resolution 40-by-80 points in both layers
- Prediction model used 4-times smaller resolution of 20-by-40 points in both layers
- Integration time step was set to one hour of model time

# Test of concept: 10 observations



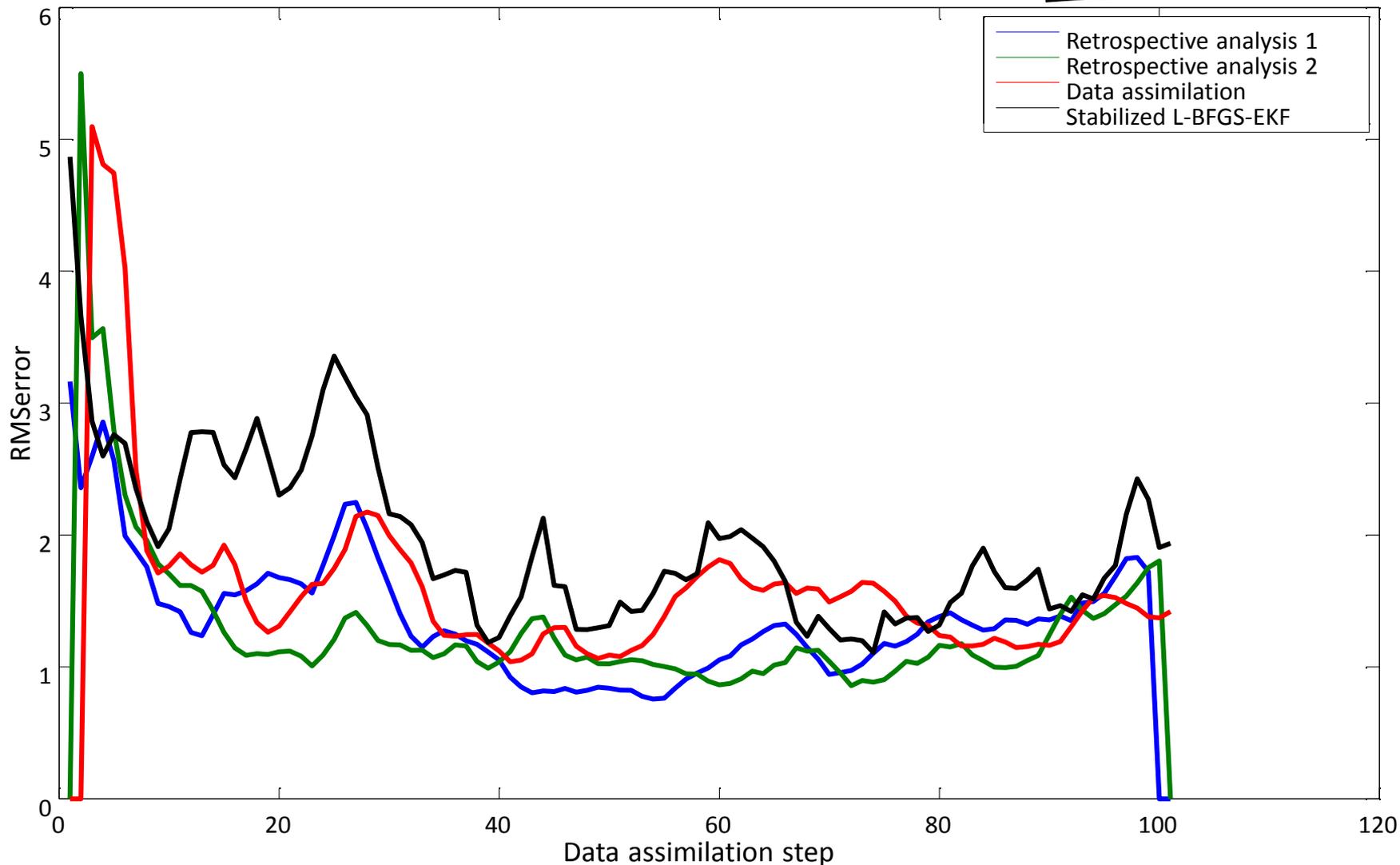
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# Test of concept: 20 observations



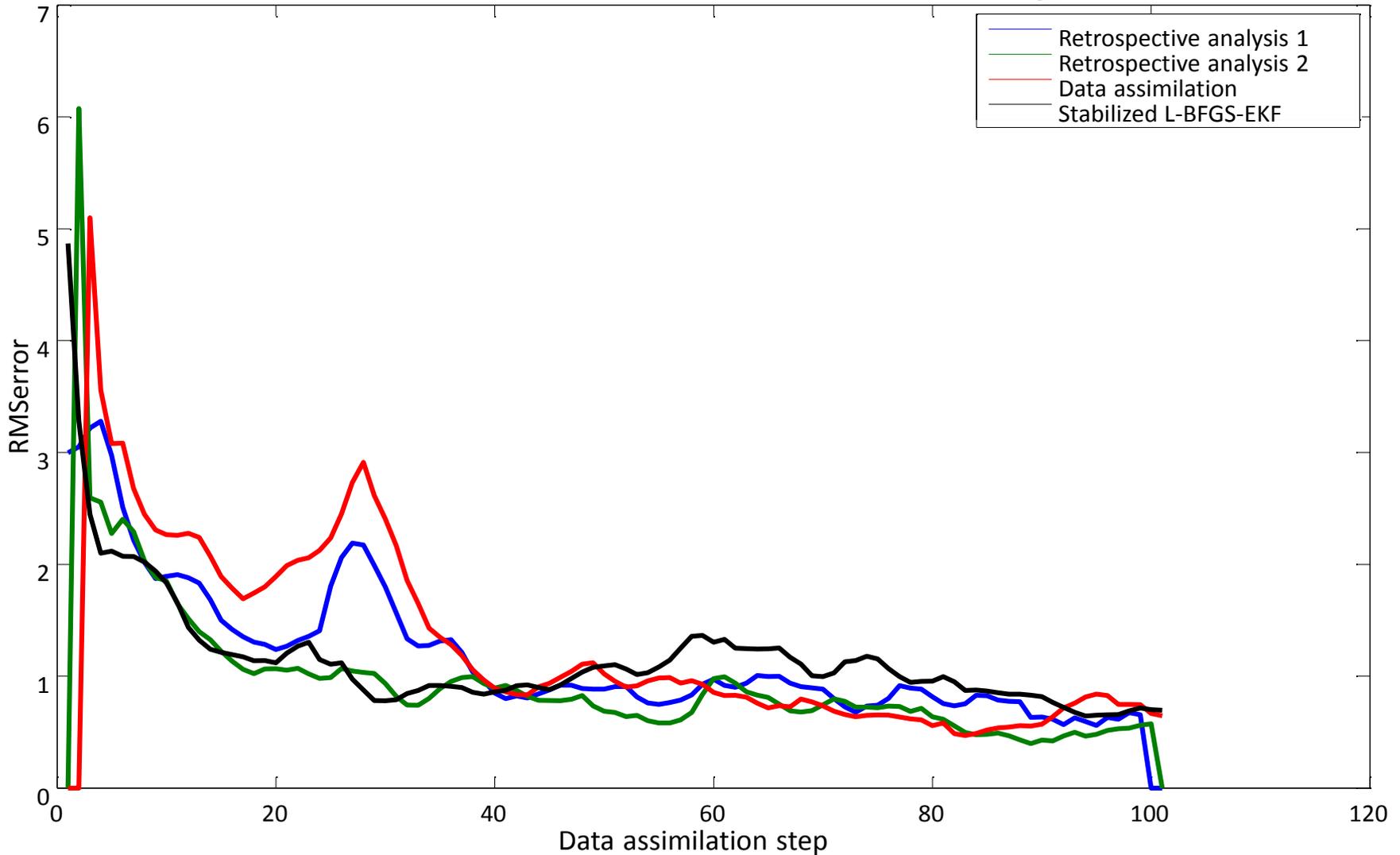
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# Test of concept: 30 observations



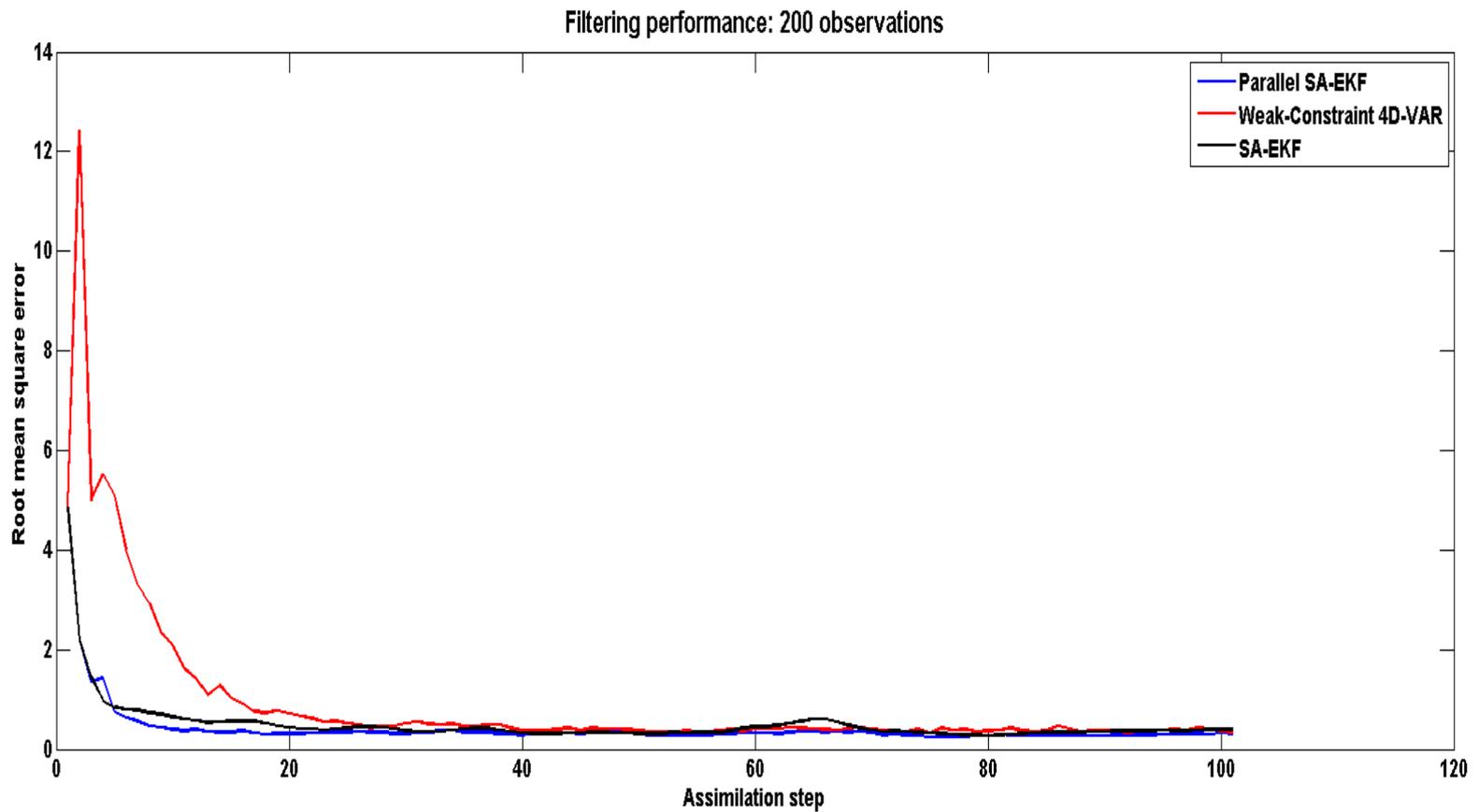
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# Test of concept: 200 observations



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# Future case: Large-Scale Shallow Water



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$$- \begin{cases} h_t + (hu)_x + (hv)_y = 0, \\ (hu)_t + \left(hu^2 + \frac{1}{2}gh^2\right)_x + (huv)_y = -ghB_x - gu\sqrt{u^2 + v^2}/C_z^2, \\ (hu)_t + (huv)_x + \left(hu^2 + \frac{1}{2}gh^2\right)_y = -ghB_y - gv\sqrt{u^2 + v^2}/C_z^2, \end{cases}$$

Here  $h$  denotes water elevation,  $u$  and  $v$  are horizontal and vertical velocity components,  $B_x$  and  $B_y$  denote gradient direction of the surface implementing topography,  $g$  is acceleration of gravity,  $C_z$  is the Chézy coefficient.

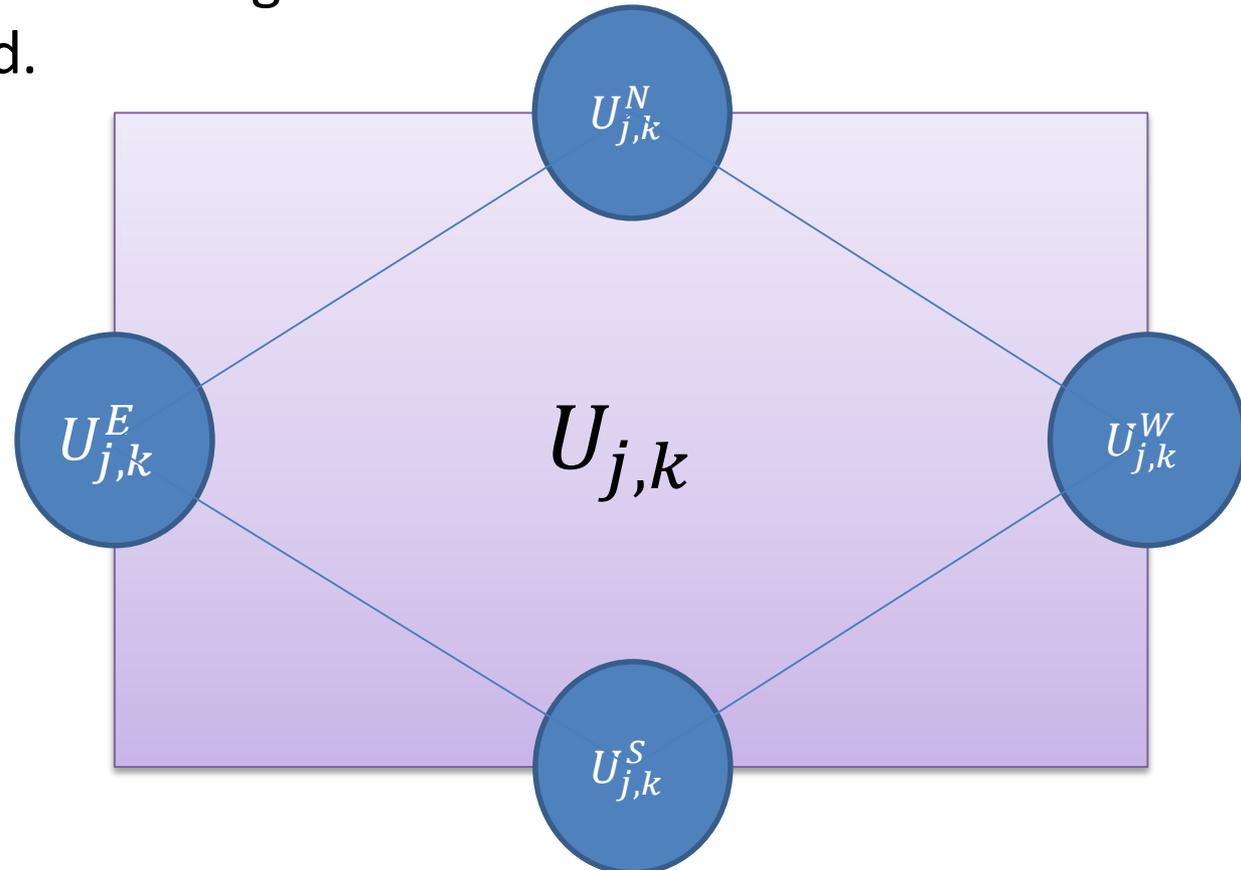
- It is possible to account for additional phenomena (e.g. wind stresses, friction etc.) by adjusting the right-hand-side part of the equations

\*See <http://www.sintef.no/Projectweb/Heterogeneous-Computing/Research-Topics/Shallow-Water/> for details on practical application of the model

# Numerics: Discretization by finite volumes



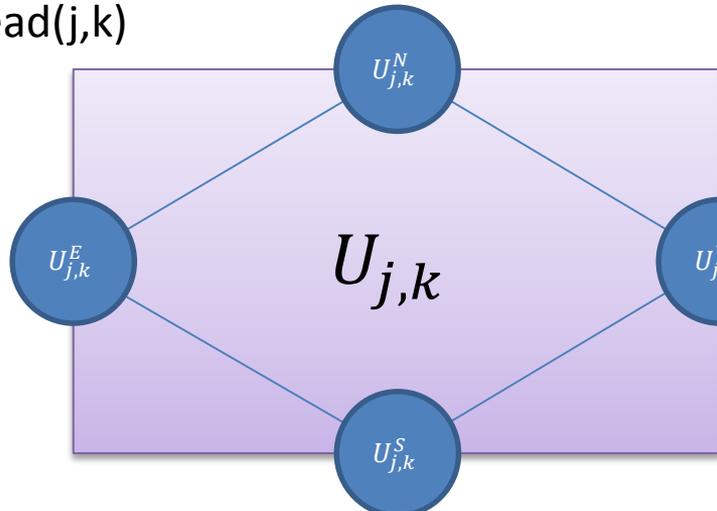
- Numerics: Kurganov-Petrova second-order well-balanced positivity preserving central-upwind scheme
- The problem is solved for a huge set of discretization cells that form a staggered grid.



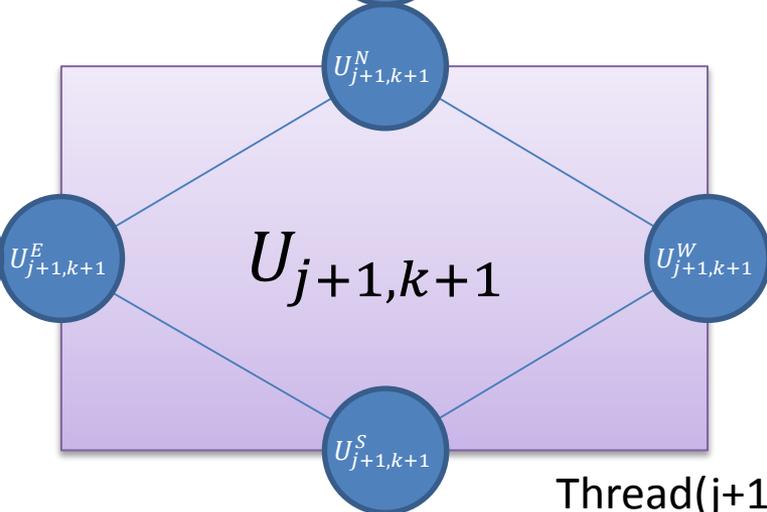
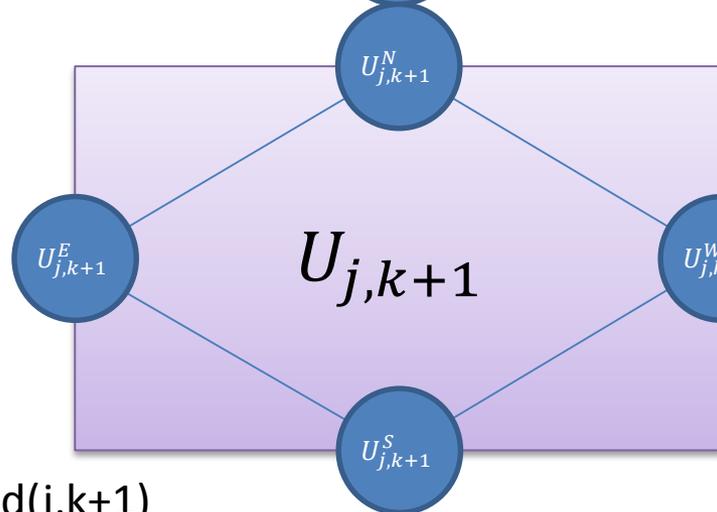
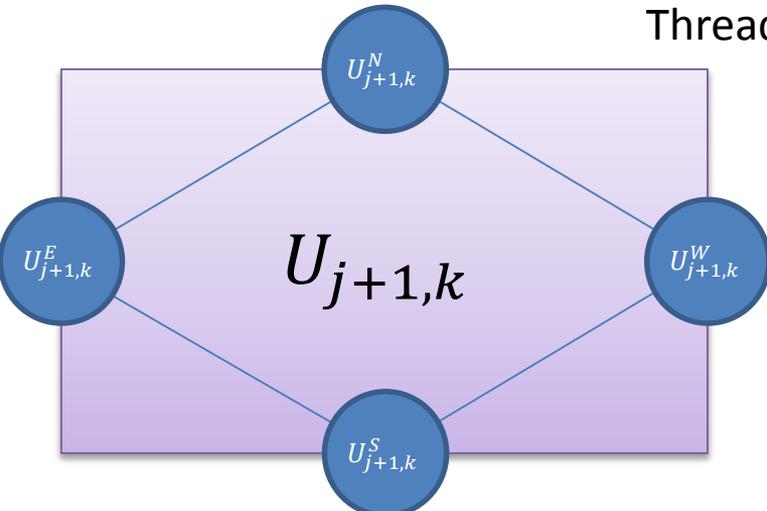
# Numerics: fitting with GPU architecture



Thread(j,k)



Thread(j+1,k)



Thread(j,k+1)

Thread(j+1,k+1)

# Roadmap of the GPU implementation



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- Single call to `cudaMalloc(...)` to allocate a huge linear block of memory. The needed part is then accessed by the offsets.
- Extensive use of the shared memory: neighboring cells propagate their “boundary conditions” between each other through the CUDA shared memory
- No intermediate transfers to the host: all computations are done on the GPU-side
- The grid is horizontally divided between all available GPUs. Pinned memory is used for data exchange to minimize the I/O workload (albeit, this part needs more testing)
- The serial part of the code is reduced to data initialization, hence the impact of the Amdahl’s law is minimal → the code scales very good with growth of the spatial resolution (one can run up to 3 000 000 dimensional shallow water in very this laptop!)
- Under certain conditions we were able to reach 100x performance boost over CPU-hosted implementation based on intel MKL routines

# Conclusion



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- Presented an algorithm based on Kalman filter approximation, which is able to preserve stability when applied to large-scale dynamics
- A further improvement for the approach based on parallelization is introduced
- Both concepts are tested with a toy-case chaotic model, which can be made fairly large-scale by increasing spatial discretization
- A new test model, which can be run at a very high resolution on widely available hardware is implemented (thanks to CUDA!)



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Thank you for attention!