

Invited Presentation to: ECMWF Workshop 2010

### Enabling Exascale Computing through the ParalleX Execution Model

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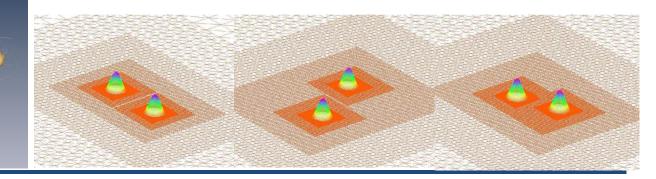
November 4, 2010

# Application: Adaptive Mesh Refinement (AMR) for Astrophysics simulations





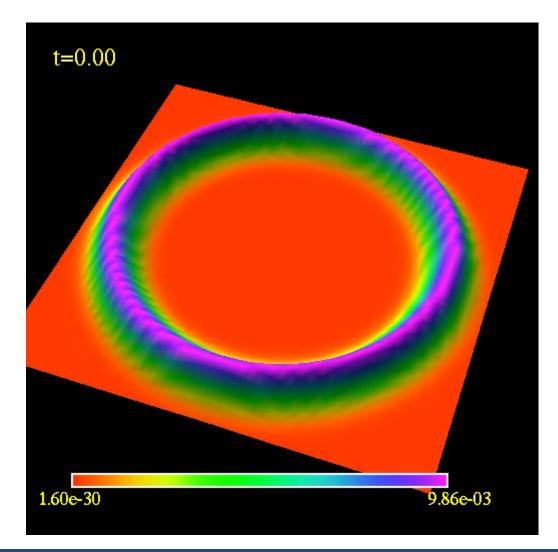
- Binary black hole and black hole neutron star mergers are LIGO candidates
- AMR simulations of black holes typically scale very poorly





Example: exploring critical collapse using Parallex based AMR with quad-precision.







# Fastest Computer in the World





### Dramatic Change in Technology Trends



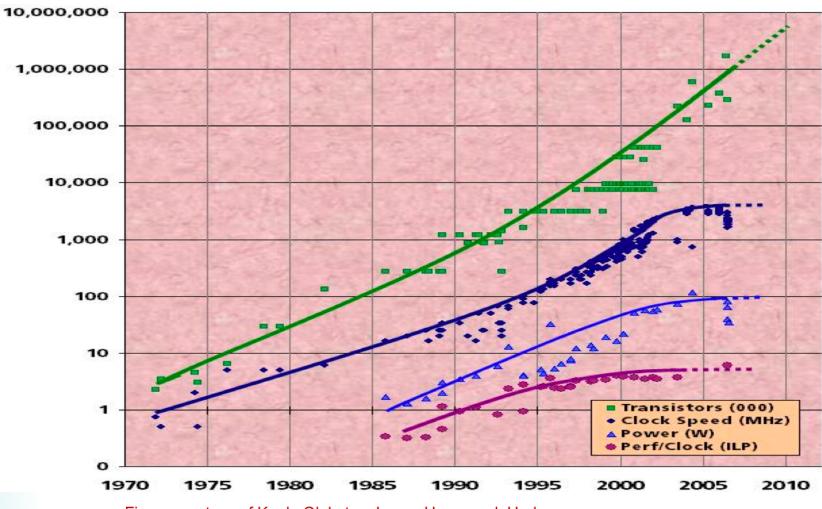
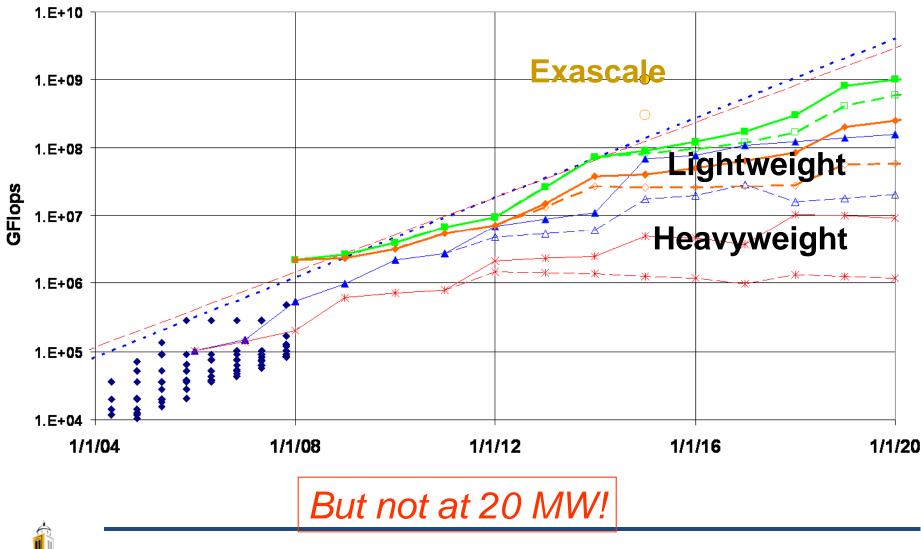


Figure courtesy of Kunle Olukotun, Lance Hammond, Herb Sutter, and Burton Smith



# DARPA Exascale Technology Study



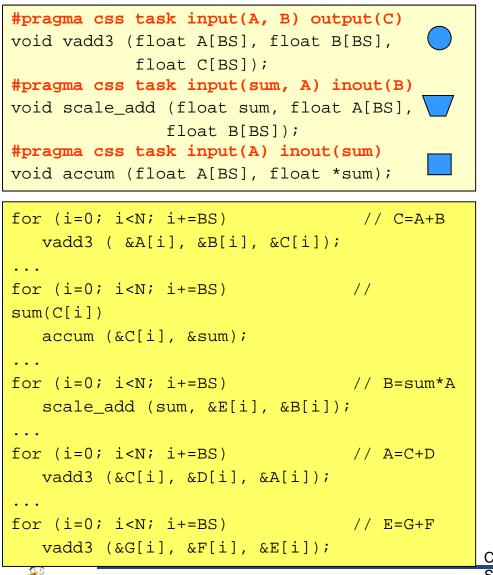




Courtesy of Peter

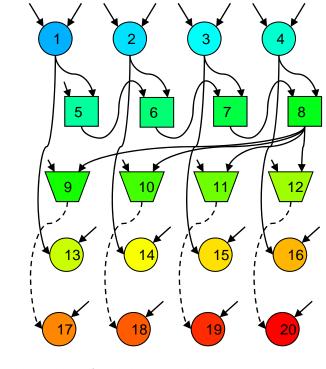


### StarSs: ... taskified ...



LSU

Compute dependences @ task instantiation time



Color/number: order of task instantiation

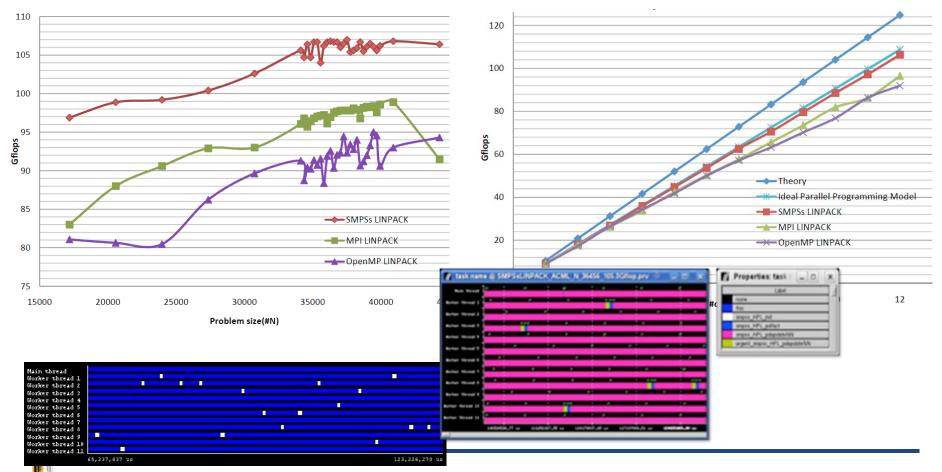
Some antidependences covered by flow dependences not drawn

Courtesy of Jesus Labarta, BSC

# StarSs for SMP and multicores



 HPL Linpack: Comparison of SMPSs, OpenMP and MPI on a dual socket Istambul



Courtesy of Jesus Labarta, BSC

# **Runtime Solutions - Opportunities**



- Adaptive scheduling
  - Load balancing
  - Contention avoidance, hot spots
- Lightweight mechanisms
  - Reduced overhead
- Finer granularity user threads
  - Increased concurrency for greater scalability
- Expanded synchronization semantics
  - Eliminate barriers, more intelligent control
- Runtime exploitation of Compile time programmer knowledge
  - Dedicated to specific application
- Adjusting to physical realities
  - Fault tolerance
  - Power management



# Performance Factors - SLOW



- Starvation
  - Insufficiency of parallelism
  - Either not enough work to do, or imbalance of workload
- Latency
  - Distance (in cycles) to remote resources
  - Avoid or hide
- Overhead
  - Critical path work required to manage tasks & resources
  - Imposes upper bound on scaling of fixed size workload
- Waiting for Contention
  - Delays incurred for shared access to resources
  - e.g., memory banks, network bandwidth, synchronization objects ...



# HPC in Phase Change

- Phase I: Sequential instruction execution (1950)
- Phase II: Sequential instruction issue (1965)
  - pipeline execution,
  - reservation stations,
  - ILP
- Phase III: Vector (1975)
  - pipelined arithmetic, registers, memory access
  - Cray
- Phase IV: SIMD (1985)
  - MasPar, CM-2
- Phase V: Communicating Sequential Processes (1990)
  - MPP, clusters
  - MPI, PVM

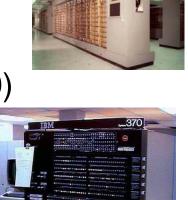












# The Execution Model Imperative



- HPC in 6<sup>th</sup> Phase Change
  - Driven by technology opportunities and challenges
  - Historically, catalyzed by paradigm shift
- Guiding principles for governing system design and operation
  - Semantics, Mechanisms, Policies, Parameters, Metrics
- Enables holistic reasoning about concepts and tradeoffs
  - Serves for Exascale the role of von Neumann architecture for sequential
- Essential for co-design of all system layers
  - Architecture, runtime and operating system, programming models
  - Reduces design complexity from  $O(N^2)$  to O(N)
- Empowers discrimination, commonality, portability
  - Establishes a phylum of UHPC class systems
- Decision chain
  - For reasoning towards optimization of design and operation



pgi0231 www.fotosearch.com



# **Decision Chain**



- Axiom: an operation is performed at a certain place at a certain time to achieve a specified effect
- How did this happen?
- Every layer of the system contributed to the time/space/function event – the <u>decision chain</u>



- A program execution comprises the ensemble of such events across the system space and throughout the execution epoch
- There are many such paths that lead to a final result
- But not all minimize time and energy
- Understanding of the decision chain required for optimization
- Execution model required for understanding the decision chain



# X-caliber System

- Rack Scale
  - Processing:128 Nodes, 1 (+) PF/s
  - Memory:
    - 128 TB DRAM
    - 0.4 PB/s Aggregate Bandwidth



- **NV Memory** 
  - 1 PB Phase Change Memory (addressable)
  - Additional 128 for Redundancy/RAID
- Network
  - 0.13 PB/sec Injection, 0.06 PB/s Bisection

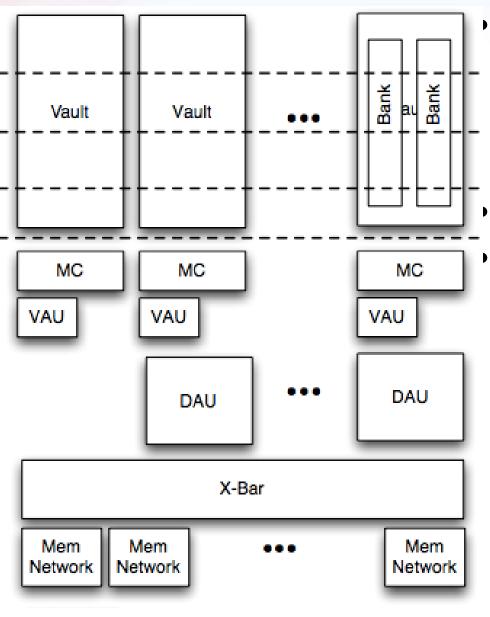
Deployment	Nodes	Topology	Compute	Mem BW	Injection BW	Bisection BW
Module	1	N/A	8 TF/s	3 TB/s	1 TB/s	N/A
Deployable Cage	22	All-to-All	176 TF/s	67.5 TB/s	22.5 TB/s	31 TB/s
Rack	128	Flat. Butterfly	1 PF/s	.4 PB/s	0.13 PB/s	0.066 PB/s
Group Cluster	512	Flat. Butterfly	4.1 PF/s	1.6 PB/s	0.52 PB/s	0.26 PB/s
National Resource	128k	Hier. All-to-All	1 EF/s	0.4 EB/s	0.13 EB/s	16.8 PB/s
Max Configuration	2048k	Hier. All-to-All	16 EF/s	6.4 EB/s	2.1 EB/s	0.26 EB/s



X-caliber



# Memory System (M)



- Two computation Units
  - Right next to the DRAM vault memory controller (VAU)
  - To aggregate between DRAM vaults (DAU)
- "Memory Network" Centric
- Home-node for all addresses
- Owns the "address"
- Owns the "data"
- Owns the "state" of the data
- Can build "coherency"-like protocols via local operations
- Can support PGAS-like operations
- Can manage thread state locally



### HPX Phase VI Parallel Execution Model



- Goals:
  - Guide Exascale system co-design for hardware, software, and programming
  - Dramatic gains in scalability, efficiency, and programmability
  - Framework for reliability, power management, security
  - Empower dynamic knowledge management and other graph-based problems
- Strategy:

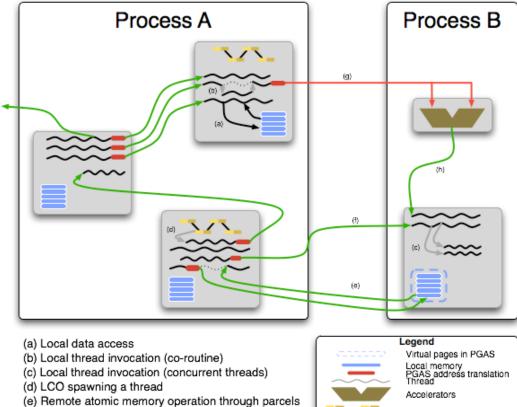
CENTER FOR COMPUTATIO & TECHNOLOGY

- Move work to data when appropriate; not always data to work
- Dynamic adaptive resource and task management
- work-queue split-phase transaction execution model for high utilization
- Hierarchy name space for ease of data access with capabilities addressing for protection
- Constituent Components
  - Hierarchical Active Global Address Space, <u>AGAS</u>
  - <u>Parallel processes</u> spanning and overlapping multiple nodes
  - <u>Parcels</u> support message-driven computation and continuation migration
  - Local <u>computation complexes</u> (threads) with partial dataflow operations on private data
  - Local Control Objects, <u>LCO</u>, for lightweight synchronization and global parallel control state; includes dataflow and futures control
  - <u>Percolation</u> for efficient use of heterogeneous resources

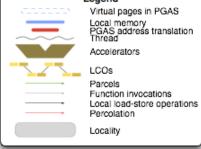
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# **ParalleX Model Components**





- (f) Remote thread invocation through parcels
- (g) Percolation
- (h) Thread creation as result of continuation action





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### Multi-Grain Dataflow Multithreading: Computation Complexes (CC)



- Complexes are collections of related operations that perform on locally shared data
- Complex is a continuation combined with local environment
  - Modifies local named data state and temporaries
  - Updates intra-thread and inter-thread control state
- Does not assume sequential execution
  - Other flow control for intra-thread operations possible
- Complex can realize transaction phase
- Complex does not assume dedicated execution resources
- Complex is first class object identified in global name space
- Complex is ephemeral



### Motivation for Message-Driven Computation



- To achieve high scalability, efficiency, programmability
- To enable new models of computation
  - e.g., ParalleX
- To facilitate conventional models of computation
  - e.g., MPI
- Hide latency
  - Support overlap of communication with computation
  - Move work to data, not always data to work
- Work-queue model of computing
  - Segregate physical resource from abstract task
  - Circumvent blocking of resource utilization
- Support asynchrony of operation
- Maintain symmetry of semantics between synchronous and asynchronous operation



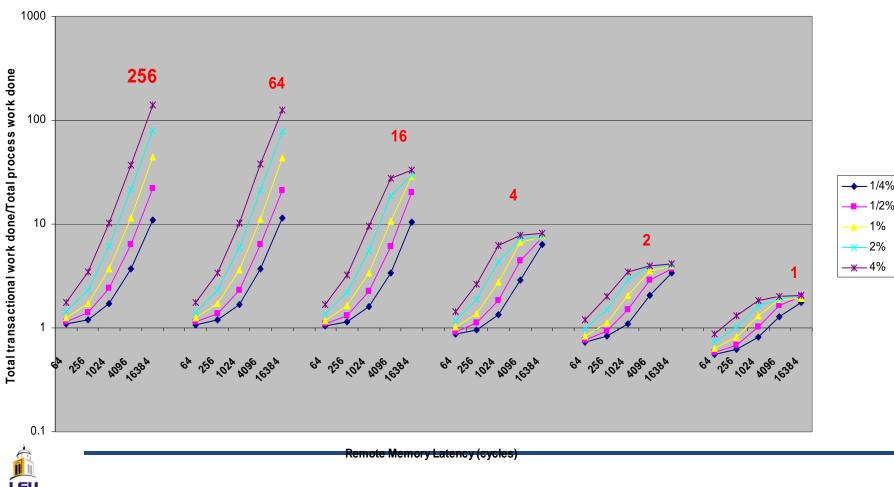
### Latency Hiding with Parcels with respect to System Diameter in cycles

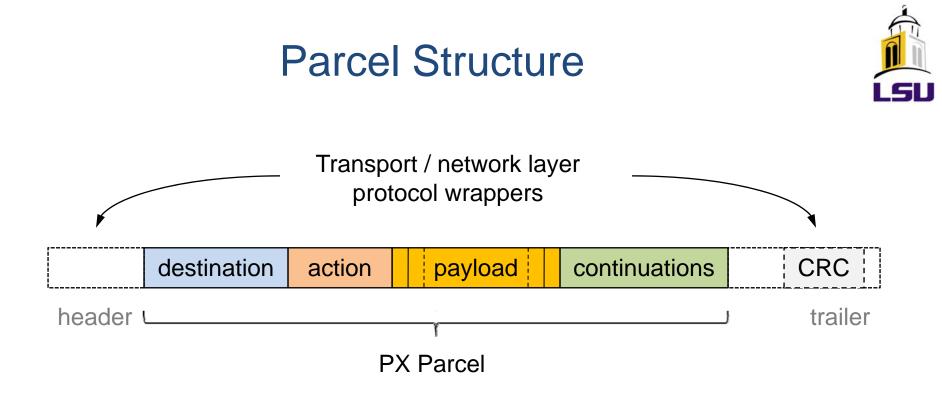


-1%

2%

Sensitivity to Remote Latency and Remote Access Fraction 16 Nodes deg parallelism in RED (pending parcels @ t=0 per node)





Parcels may utilize underlying communication protocol fields to minimize the message footprint (e.g. destination address, checksum)



### Local Control Objects

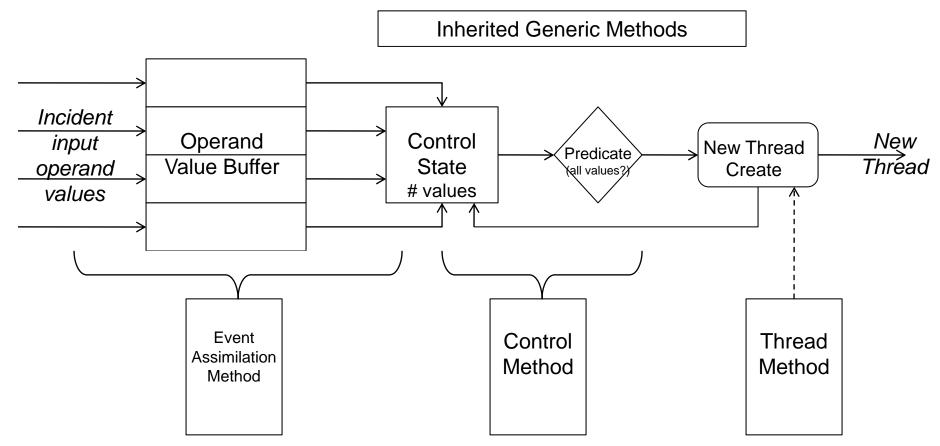


- A number of forms of synchronization are incorporated into the semantics
- Support message-driven remote thread instantiation
- Finite State Machines (FSM)
- In-memory synchronization
  - Control state is in the name space of the machine
  - Producer-consumer in memory
  - Local mutual exclusion protection
  - Synchronization mechanisms as well as state are presumed to be intrinsic to memory
- Basic synchronization objects:
  - Mutexes
  - Semaphores
  - Events
  - Full-Empty bits
  - Data flow
  - Futures
  - ...



# **Dataflow LCO**



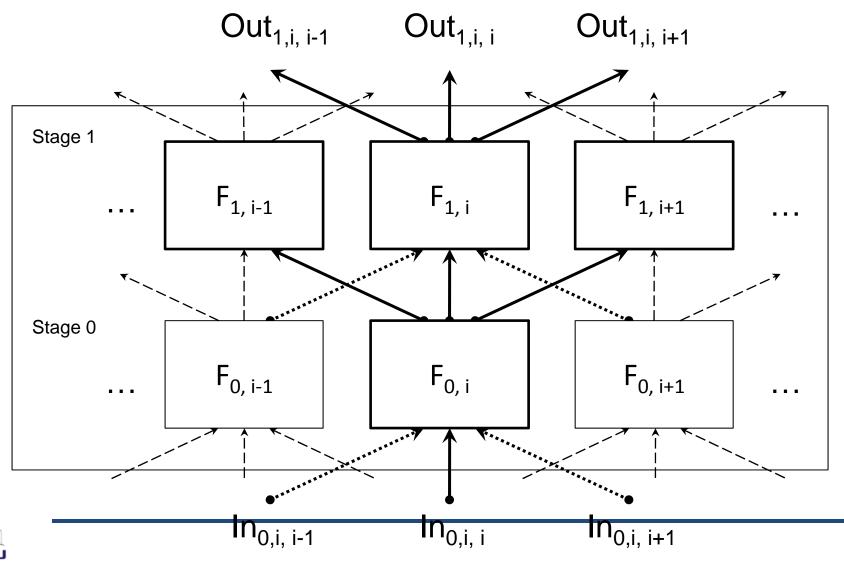




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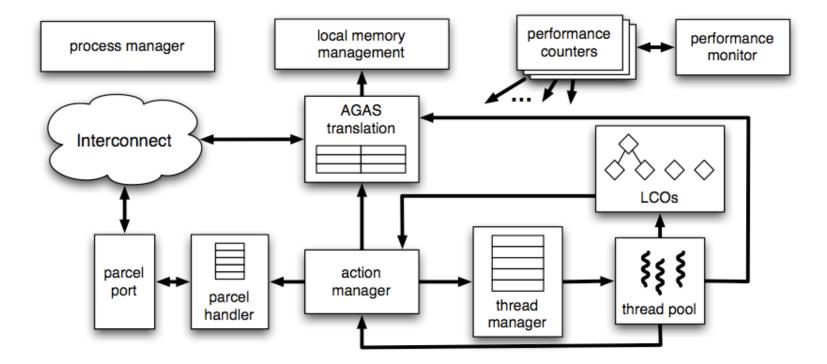
# Using HPX for AMR





# **HPX Runtime System**







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# Fibonacci Sequence



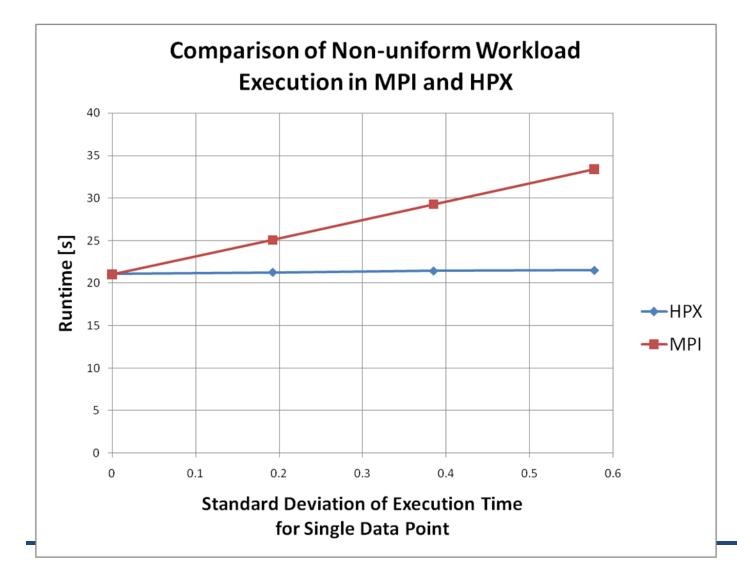
#### 100 10 Runtime [s] 1 $\rightarrow$ HPX (2OS threads) 0.1 -Java → pthreads 0.01 0.001 0 5 10 15 20 25 30 x: fib(x)

#### **Runtimes for Different Implementations (4 cores)**

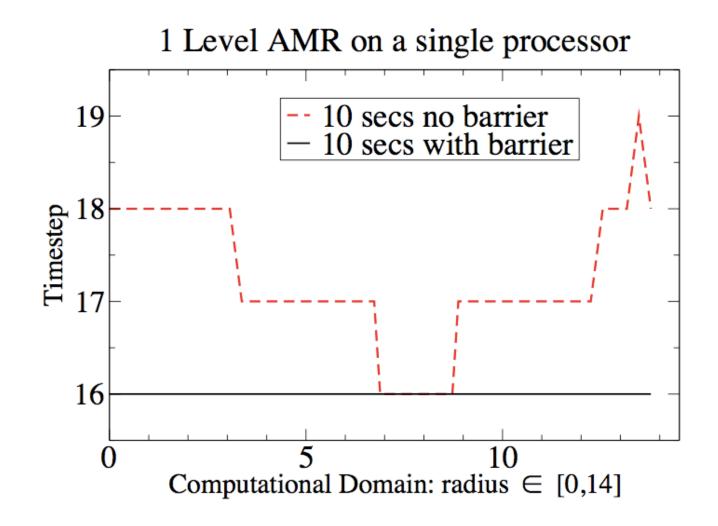


# Using HPX for Variable Threads





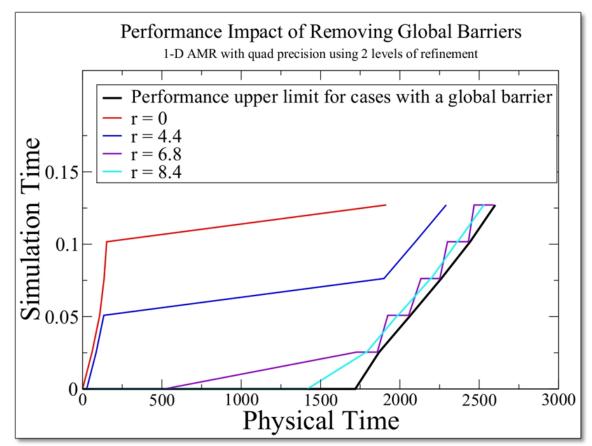






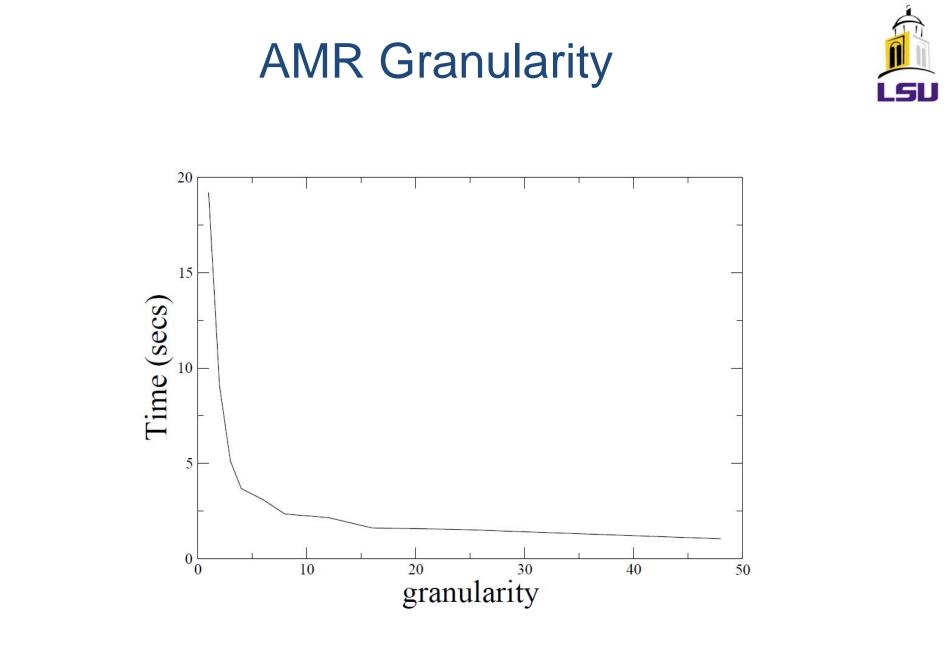
### Application: Adaptive Mesh Refinement (AMR) for Astrophysics simulations





• ParalleX based AMR removes all global computation barriers, including the timestep barrier (so not all points have to reach the same timestep in order to proceed computing)







# Conclusions



- The future of HPC demands innovative response to technology challenges and application opportunities
- HPC is entering Phase VI requiring a new model of computation
  - Attack starvation, latency, overhead, & waiting for contention (SLOW)
  - Dynamic adaptive resource management & task scheduling
  - Dynamic graph-based applications for knowledge management (AI)
- ParalleX represents an experimental step
  - Dynamic, overlap/multiphase message-driven execution
- Large scale runtime experiments required to guide progress
  - Application driven
  - Stimulate work in Architecture and Programming Models
  - ParalleX provides an experimental model with HPX reference implementation





