## Converting GRIB to netCDF-4

Compression studies

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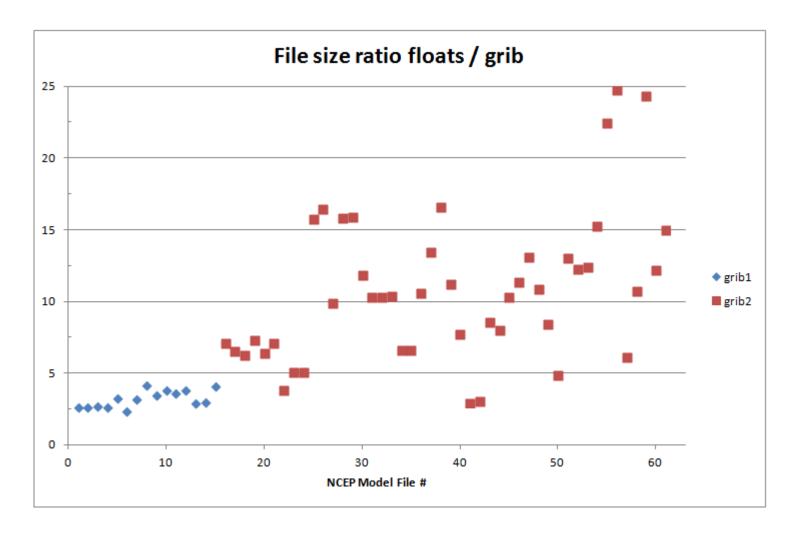


## GRIB floating point compression

- → GRIB uses lossy compression of floating point data
  - store integers; f = i\*scale + offset
  - lack Bounds the absolute precision : abs(f<sub>org</sub>-f) <= scale/2
- → GRIB-1 uses bit-packing
- → GRIB-2 uses JPEG-2000 wavelet compression
- → GRIB has excellent compression
  - On our test NCEP data, GRIB is 2.5-25x smaller than uncompressed single precision floating point, eg netCDF-3
  - ◆ Recent NCEP model runs (15 Grib-1, 46 Grib-2, 26 Gbytes)
- → Can netCDF-4 get close to this?
  - ◆ JPEG-2000 considered patent encumbered (?)
  - What about other compression?







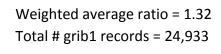
average = 8.9 stdev = 5.5

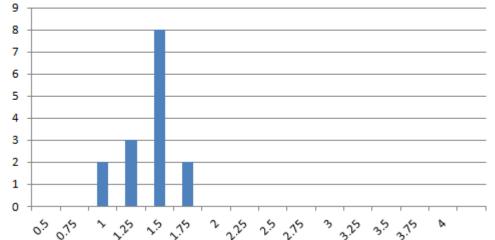




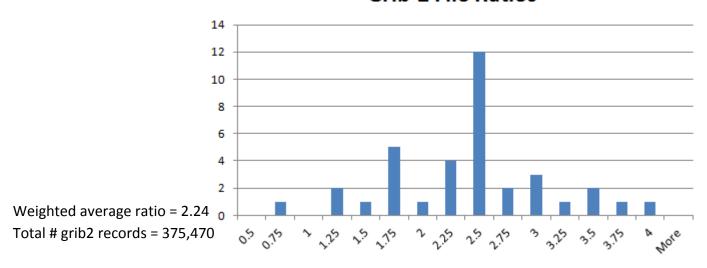
#### **GRIB-1 File Ratios**

## Current netCDF-4 (deflate) ratio netCDF4 / GRIB





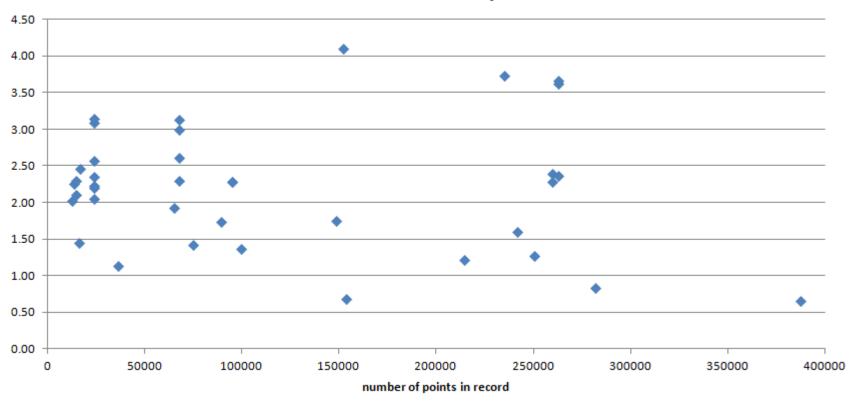
#### **Grib-2 File Ratios**







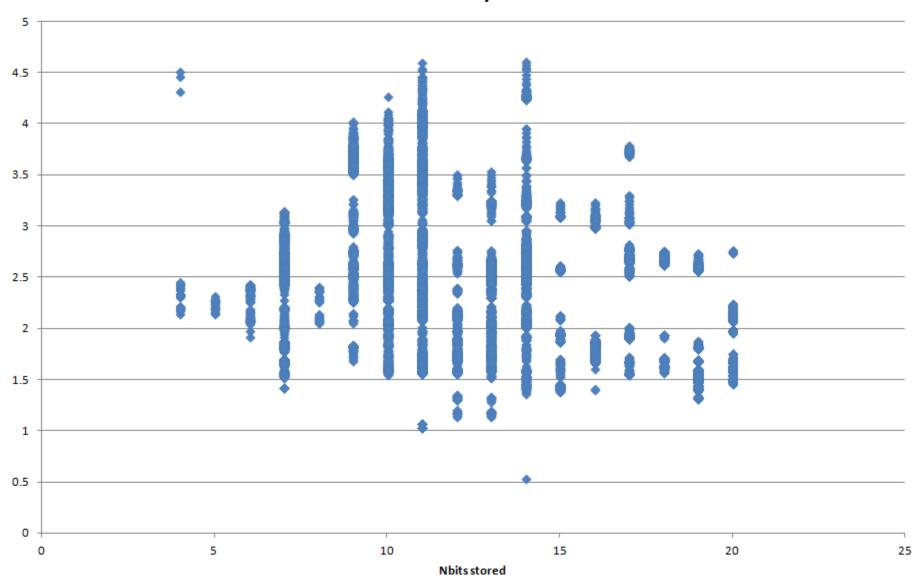
#### file size ratio deflate / JPEG2k







## GFS\_Global\_0p5deg ratio deflate / JPEG2k







## Other possibilites

#### Other compression algorithms

- bzip2
- LZMA (7zip)

#### Lossy compression techniques

- bit shaving (set low order bits to 0)
- scale/offset (turn floats into ints)

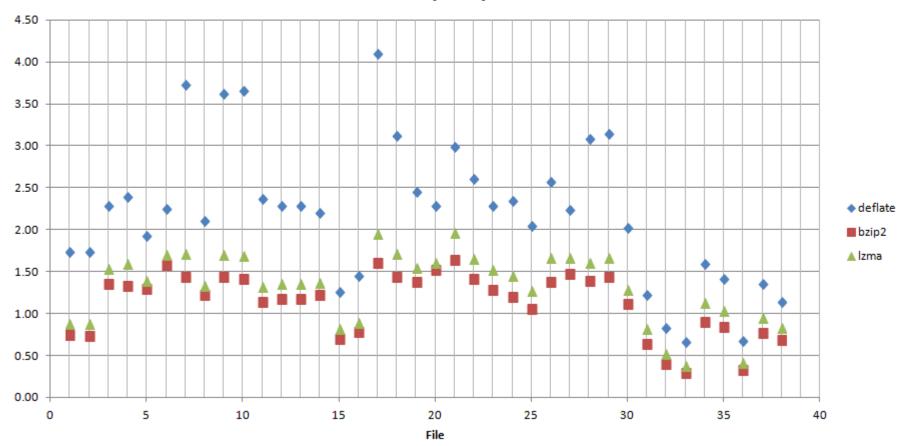
#### Testing methodology

- all in Java :expect to be good estimate of C library
- read GRIB, use Java compression libraries
  - floats as they are returned from GRIB reader (limited precision)
  - floatShaved: use Nbits from GRIB, set lower bits to 0
  - ints: use exact same integer array as GRIB





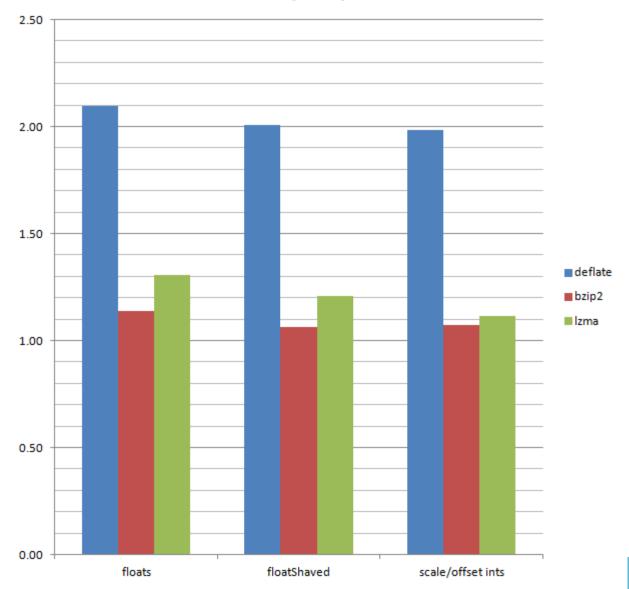
# File size ratio with GRIB2 JPEG2k On limited precision floats (Java)







## Total file sizes ratio with GRIB2 JPEG2k (Java)







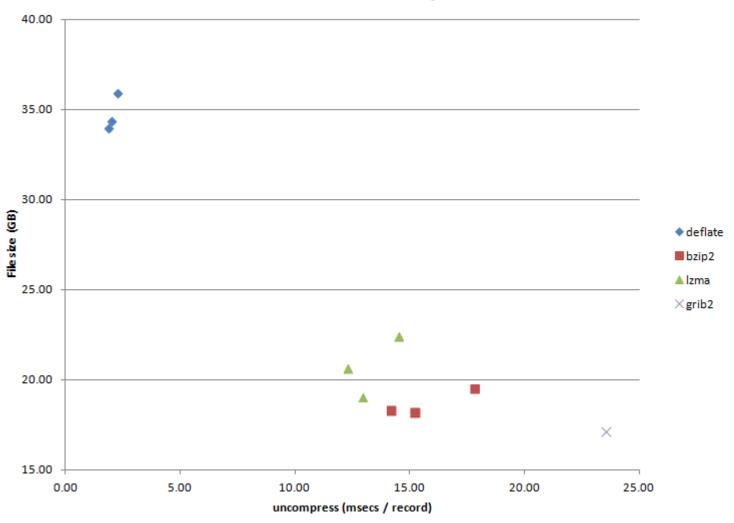
# Total File Sizes Average times (millisecs)

|                     | size (GB) | uncompress | compress |
|---------------------|-----------|------------|----------|
| deflate floats      | 35.90     | 2.28       | 14.71    |
| deflate floatShaved | 34.38     | 1.98       | 13.59    |
| deflate ints        | 33.98     | 1.89       | 11.96    |
| bzip2 floats        | 19.50     | 17.80      | 55.84    |
| bzip2 floatShaved   | 18.18     | 15.20      | 48.86    |
| bzip2 ints          | 18.32     | 14.17      | 43.09    |
| Izma floats         | 22.40     | 14.50      | 473.19   |
| Izma floatShaved    | 20.64     | 12.31      | 454.08   |
| Izma ints*          | 19.05     | 12.94      | 482.02   |
| grib                | 17.12     | 23.53      |          |



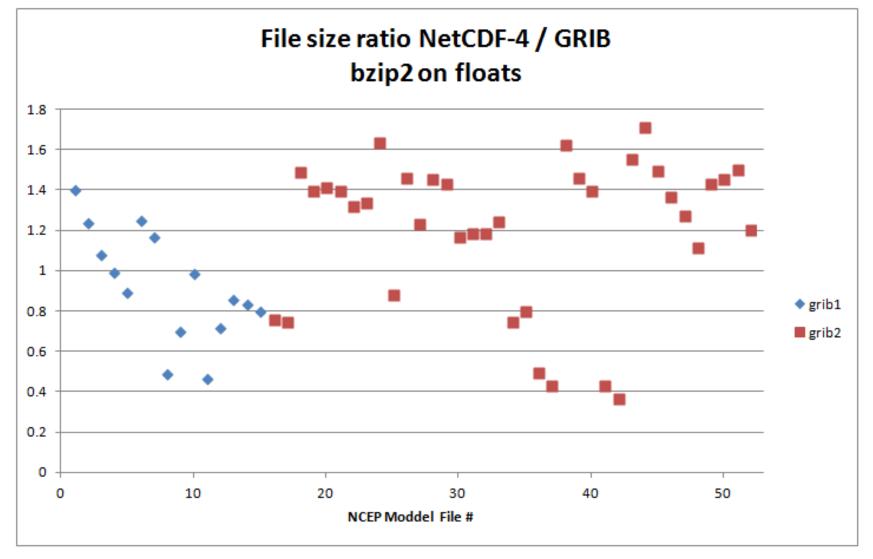


#### Total File sizes vs uncompress time









avg stdev total 1.12 0.36 grib1 0.92 0.27 grib2 1.20 0.37





### Conclusions

- → On NCEP Model GRIB files "limited precision" floats
  - ♦ Bzip2 can get to within 20% of GRIB on average
  - Ratios of bzip2/grib vary between .4 and 1.7
- → Bzip2 looks like a good candidate to add as a standard compression option in netCDF-4
  - tradeoff files size and un/compress times
- → We are considering a "lossy compression" option in netCDF-4 using bit shaving and/or scale/offset
  - expect bzip2 within 10% of GRIB-2 JPEG-2000
- → Possible utility to copy GRIB to netCDF-4 and get the exact floating point numbers back
- → Other compression options still to explore
  - fpzip, zfp from Peter Lindstrom at LLNL
  - **?**?



